

Spring 2019 K-Ball Coach's Packet

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SASA RAINOUT INFO (405) 533-3753

You can also sign up to have rainout info emailed to you. www.stillwaterareasports.com



Park Rules for all SASA Sponsored Events (Games and Practices)

- No Tobacco products of any kind.
- ~ No pets.
- No outside food or drink (water is okay)*
- No alcohol.
- ~ No profanity.
- ~ No soft toss into fences or backstops.
- ~ Pre-game practice in warm up areas and outfields only; Not common areas.
- ~ Parents are required to supervise the children in which they are responsible for at all times when in the facility(s).
- ~ No skateboards, bikes, rollerblades, scooters.
- ~ No climbing over fences to enter a closed facility(s).
- ~ Each team is expected to clean up the facility after they use it (dugouts, fields, fence lines).
- * SASA will provide discounted pricing on team drinks and snacks (10 or more) at the concession stand.
- **If you would like to bring team drinks or snacks please leave them in the parking lot and distribute them outside of the complex. The purpose of this request is to reduce the loose trash inside of the ballparks.

PLEASE NOTE: If a parent or spectator refuses to follow the park rules, they will be removed from the complex immediately. If this non-compliant behavior happens repeatedly the parent and subsequently the player can both be banned from participation by the SASA Board of Directors.



Little League Baseball

Program Organization and Administrative Personnel

The SASA Rec. Baseball Program shall be operated under the direction and supervision of the SASA Directors and their staff, all of whom are employed by SASA. The final decision(s) on anything covered or not covered in this rule book will be made by the SASA Board of Directors and/or its representatives. Be it understood that by registering for this program, you accept the purpose, direction and philosophy of the program.

Liability

The program directors, umpires, sponsors, coaches, managers, scorekeepers or any other supervisory personnel are not responsible for injuries to persons or damages to property. This is entirely the responsibility of persons participating such as: players, coaches, managers, parents, and spectators – all of whom participate at their own risk.

Purpose

The general purpose of the SASA Rec. Baseball Program is to provide a common interest in sportsmanship, fellowship, skill improvement and physical fitness: to bring area youth closer together through the means of recreational competition: and to keep the welfare of the youth first and foremost.

Specific purposes are:

- 1. To promote safety first by encouraging only programs with strict controls over ages and equipment.
- 2. To acquaint each and every player with such baseball fundamentals as hitting, fielding, running bases, throwing mechanics and physical fitness.
- 3. To inspire players in good habits such as sportsmanship, fellowship and respect for coaches and umpires.

Philosophy

The established philosophy of the SASA Board of Directors is that all participants enrolled in youth sports have the guaranteed right to play in every game regardless of skill level. As a result of this guiding philosophy, rules and regulations governing play, eligibility, and sportsmanship have been developed. However, it must be understood that sportsmanship and cooperation within a team are important aspects of the game. Individuals who display poor sportsmanship, or regularly miss practice may be kept from playing in regular games. It is always the duty of the coach to inform SASA of adverse conduct or situations.

It has been the philosophy of SASA to provide a recreational based youth league program for the players of all age groups. SASA will provide this recreation program under the following guidelines:

- 1. That every participant is able to play and will be allowed to have fun.
- 2. SASA will provide a recreational program for which the main concern is fun for all players.
- 3. SASA will make every attempt to provide equity of play by dividing ability levels into several classifications.

Ethics & Sportsmanship During SASA Sponsored Events

Coaching Ethics

A baseball coach, by example of his/her behavior. Affects hundreds of youngsters in the City of Stillwater, as well as the entire baseball/softball program. A coach should:

- 1. Keep winning and losing in its proper perspective. Stress effort rather than winning and losing.
- 2. Be considerate of player's feelings and exhibit self-control at all times.
- 3. Show respect for opposing players, coaches and fans.
- 4. Cooperate with officials and treat them with respect.
- 5. Make sure that all players get in the game at least one inning (defense).
- 6. Allow the players to have fun.
- 7. Teach players fundamentals.
- 8. Teach players sportsmanship.

A Coach shall refrain from:

- 1. Use of alcohol and/or participating in team functions (games or practice) under the influence of alcohol or having alcohol on their breath.
- 2. Use of tobacco products of any kind while in the presence of players (Games and practice).
- 3. Bawling out players on the field.
- 4. Baiting officials or disrupting their decisions on the field.
- 5. Riding the opposition or fans by word or gesture.

NOTE: The player's safety and well-being should be any coaches main concern at all times. Injured players should not be allowed to re-enter the game where they could risk further injury.

Sportsmanship

- Poor sportsmanship and/or foul language will not be tolerated. Any derogatory remarks to
 officials, opposing coaches, fans, or players can result in suspension from play or forfeiture of the
 game.
- 2. Umpires are tasked with keeping the peace to allow the kids to compete in a recreational atmosphere. If you are interfering with this atmosphere the umpire(s), site director or SASA Management will remove you.
- 3. Any coach/fan/parent ejected from a SASA event (games or practices) must leave SASA property immediately and may not re-enter SASA property for the remainder of the day. Additionally, the ejected coach/fan/parent will not be allowed to attend/participate (suspended) in the next game. Ejected coaches/fans/parents may petition to the SASA Board of Directors through the Grievance Chair to have their suspension nullified.
- 4. Repeated acts of poor sportsmanship and/or use of foul language could result in suspension or removal from all SASA programs for the remainder of the calendar year.



K-Ball Specific Rules

Participation

All players are allowed to take the field in defensive positions with their helper. Only 6 players are allowed inside of the baseline (on the infield) prior to each attempted swing.

Length of Games

K-Ball 2 Full innings

Per Inning Run Limits

K-Ball – Runs are not recorded. Entire roster bats regardless of outs or runs. Baserunners will not leave the base when an out is made.

Base Distances and Field Markings

65ft bases.

A batted ball must travel outside of the homeplate dirt area to be a fair ball.

No defensive player may begin a swing within the 30ft safety arc.

Official Baseball

Game balls will be provided by SASA. The following baseballs or equivalent will be provided:

~ 3-6 year olds must use a 9" safety ball or equivalent. (This softcore ball is soft when squeezed/compressed)

Uniforms

Color coordinated T-Shirt jerseys with numbers on back will be provided to K-Ball players. Baseball pants or shorts are allowed. Cleats are preferred but not mandatory.

Home Team

The home team shall be designated by a coin flip before each game.

Helmet Rule

- -Hitters Helmets are to stay on at all times while an offensive player (hitter or runner) is outside of his/her respective dugout.
- -Catchers K-Ball and T-Ball catcher shall wear a catcher's helmet with facemask or a batting helmet with an affixed facemask (softball helmet).

Bad Weather

A game is considered final if 1 or more innings have been completed before it is called due to weather. If less than 1 full inning has been completed before the postponement the game will be resumed at a later date.

Practice

- 1. All practice times on fields/facility(s) owned by the City of Stillwater are to be coordinated through SASA officials.
- 2. Helmets at Practices... If bats are being swung all kids in the area must have a helmet on. Ie if bats are taken out of bags put helmets on kids.



K-Ball

Offensive Rules

- 1. A batting order is to be established prior to the start of each game. The entire roster of players will be allowed to bat in continual series <u>regardless of the # of outs or runs scored.</u>
- 2. The coach is responsible for positioning the tee height according to each of his/her batters. The coach is also responsible for placing the ball on the T for his/her batters.
- 3. Once the ball is placed on the T and the defense is ready for play the umpire will call "Play Ball" and the batter can proceed to strike the ball.
- 4. The ball will be considered live if any part of the hitter's bat strikes the ball causing it to go further than the painted line marking the dead ball zone (5ft). In the absence of a painted line dead ball zone will be denoted by the grass line outside of the dirt Homeplate circle in fair ground. Striking the T causing the ball to fall off does not constitute a live ball but will be counted as a strike.
- 5. Bunting is not allowed.
- 6. The coach assisting his/her players in batting is responsible for removing the T from the home plate area when a play at home plate is possible.
- 7. All runners including the batter may advance a max of 1 base (regardless of overthrows) on all batted balls.
- 8. Base runners are not allowed to lead off or steal bases.

Defensive Rules

- 9. The entire roster of players will be allowed to play defense at the same time. Coaches & helpers (1 adult per player) are allowed in the field to assist players with defensive placement and attention.
- 10. Only 6 players will be allowed on the infield (in front of base lines) all other players must play behind the baselines as outfielders.
- 11. Safety Arc: There shall be a thirty (30) foot arc drawn from (1st) baseline to third (3rd) baseline in front of home plate. Infielders must stay behind this line until the ball is hit. In the absence of a painted line defensive players must stay the same distance away as the dirt area in front of the pitcher's rubber before the ball is hit.
- 12. Pitchers must have 1 foot in contact with the dirt area around the pitcher's mound before each attempt to strike the ball by the batter.
- 13. Outfielders must play behind the baselines.